PATENT APPLICATION FEE DETERMINATION RECORD 066512 Effective January 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** RATE 0 FEE RATE FEE **FOR** NUMBER FILED NUMBER EXTRA BASIC FEE OR BASIC FEE 375.00 750.00 12 **TOTAL CHARGEABLE CLAIMS** minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 3*A*T **TOTAL** OR AIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY (Column 1) (Column 2) (Column 3) OR **SMALL ENTITY** CLAIMS HIGHEST ADDI-⋖ ADDI-REMAINING NUMBER PRESENT **AMENDMENT** RATE TIONAL RATE AFTER **PREVIOUSLY** TIONAL **EXTRA** AMENDMENT **PAID FOR** FEE FEE Total Minus X\$ 9= X\$18= OR independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL OR ADDIT. FEE ADDIT. FÉE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-REMAINING ADDI-NUMBER **PRESENT** AMENDMENT **AFTER** TIONAL RATE **PREVIOUSLY EXTRA** RATE TIONAL **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus *** X42= X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +280= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST O REMAINING ADDI-NUMBER ADDI-PRESENT AMENDMENT **AFTER** PREVIOUSLY TIONAL RATE **EXTRA** RATE TIONAL AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +280= OR ullet If the entry in column 1 is less than the entry in column 2, write ullet in column 3. TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." TOTAL OR ADDIT, FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number